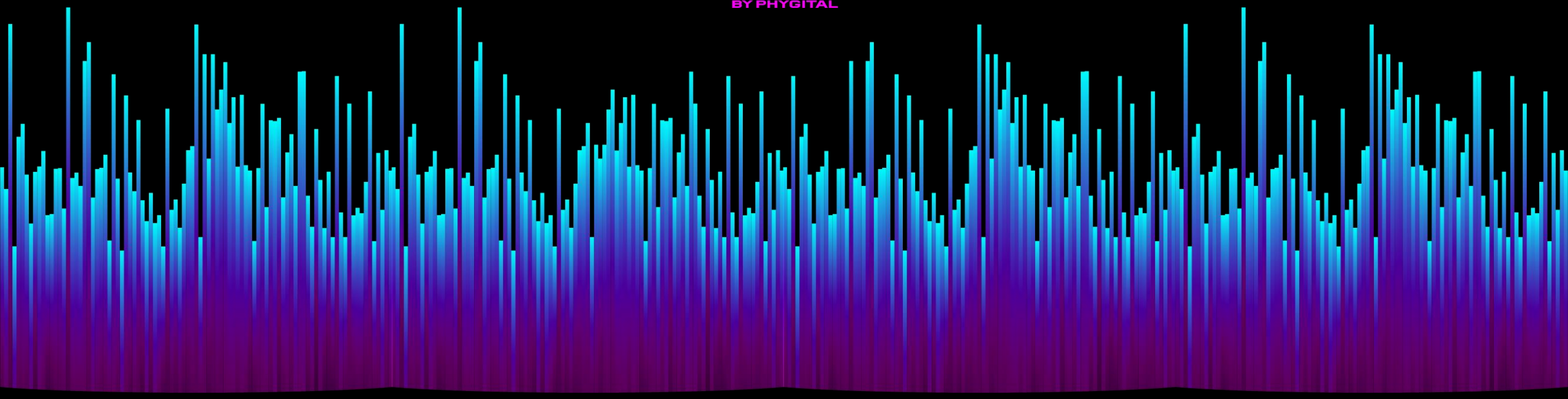




**GAMES
OF
FUTURE**
BY PHYGITAL



CONTENT

1

PHYGITAL
Games of Future

2

Sport related product
5 challenges

3

Team recruitment mechanics

4

Disciplines

5

Prize pool

6

Relevant program
for the Test events 2022



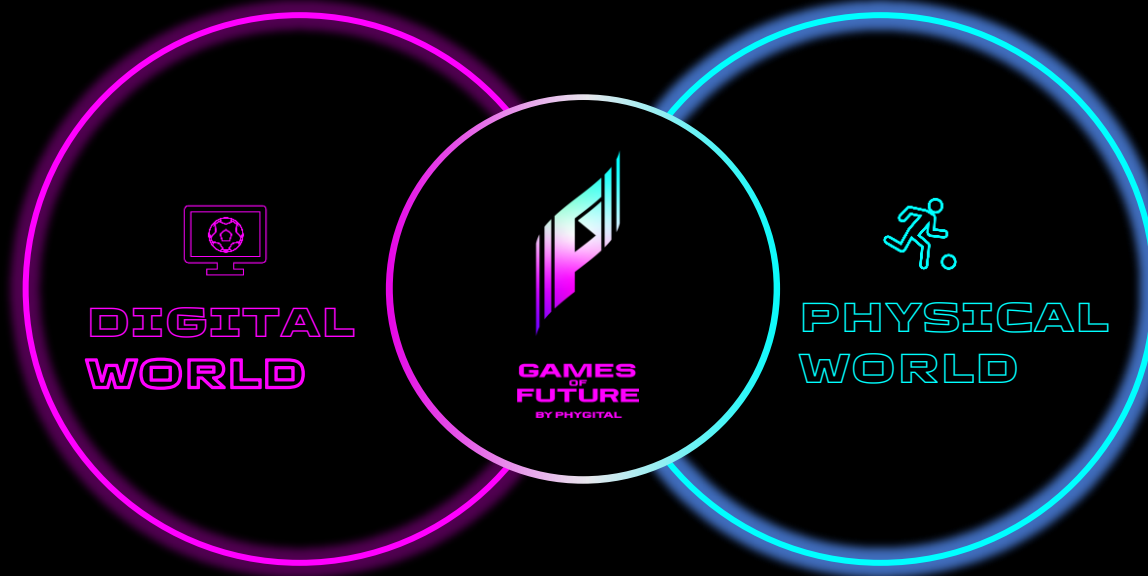
WHAT IS PHYGITAL

PHYGITAL

– COMBINATION OF PHYSICAL AND DIGITAL ACTIVITIES

PROJECT GOAL IN THE PHYGITAL CONCEPT

Creation of a comprehensive innovative high-yield product on a global scale with a loyal and the ever-growing multi-million base of customers and partners worldwide



The CORE of PHYGITAL PROJECT

are

Games of Future – international tournament

among clubs in various disciplines using high end technologies in the digital environment and physical activities

The project also includes other activities aimed at supporting and promotion of the phygital principles



«GAMES OF FUTURE» PROJECT

MASSIVE
SPORTS EVENT,
SYNERGY OF
SPECTACULAR
TRADITIONAL
AND DIGITAL
SPORTS

FIRST EVER PHYGITAL GAMES

The first tournament to be held in
RUSSIA in march 2024

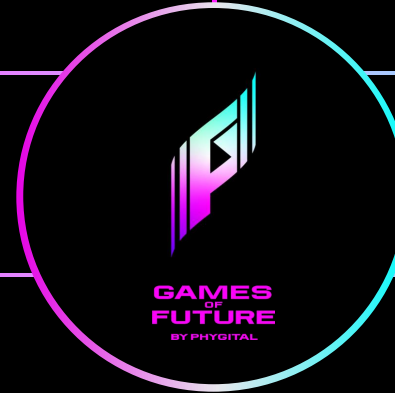
Biannual games

Phygital concept - combination of
digital environment and physical
activity

Big prize pool

Cross-border format:
clubs participate
regardless of the
country

Broadcasting on high end
technological platforms



9 DAY
COMPETITION

16+
TECHNOLOGICAL
DISCIPLINES

256
TEAMS

2000
PARTICIPANTS

150+ MIL
VIEWS



UNIQUE COMBINATION OF DISCIPLINES NEW SPORTS COMPETITION CULTURE

PHYGITAL SPORT

Full integration



SPORTS CHALLENGE

Hybrid sport competitions in classic sports and their digital counterparts



TACTICAL CHALLENGE

Competitions in 3D-shooter games and their physical counterpart Laser tag



BATTLE CHALLENGE

MOBA genre competitions

E SPORT



SPEEDRUN CHALLENGE

Speed playthrough of classic video games

TECH SPORT



TECHNICALLY ASSISTED CHALLENGE

Innovative sports disciplines with use of technological devices

PHYGITAL SPORT
SPORTS CHALLENGE

EA FIFA + FUTSAL 5x5

NBA2K + BASKETBALL 3x3

EA NHL + HOCKEY 3x3

ASSETTO CORSA + CART RACING

TEKKEN 7 + MMA (4 WEIGHTS)

PHYGITAL FOOTBALL FORMAT

DIGITAL



EA FIFA 2x2 match
Volta
mini-football mode
(PS5)



2 halves
3 minutes

20 min.
break

• Stage
replacement,
warmup for the
physical stage

PHYSICAL



Mini football



2 teams
5 players



2 halves
10 minutes



16 TEAMS OF 4 ATHELETES
substitutes included

Single elimination

Tournament bracket
is formed by draw

WINNER IS DETERMINED BY
NUMBER OF GOALS SCORED
IN BOTH STAGES OF A
PHYGITAL MATCH

In case of a tie penalty series
is conducted within futsal.

Prize pool

\$ 1 000 000

PHYGITAL SPORT
SPORTS CHALLENGE

EA FIFA + FUTSAL 5x5

NBA2K + BASKETBALL 3x3

EA NHL + HOCKEY 3x3

ASSETTO CORSA + CART RACING

TEKKEN 7 + MMA (4 WEIGHTS)

PHYGITAL BASKETBALL FORMAT

DIGITAL



NBA2K 2x2
«Black Top 3v3» mode
(PS5)



Game up
to 21
points

20 min.
break

• Stage
replacement,
warmup for the
physical stage



PHYSICAL



Basketball



2 teams no
3 players



Game time
10 minutes

16 TEAMS OF 4 ATHELETES
substitutes included

Single elimination

Tournament bracket
is formed by draw

WINNER IS DETERMINED BY
NUMBER OF POINTS SCORED
IN BOTH STAGES OF A
PHYGITAL MATCH

In case of a tie free throw series is
conducted within basketball 3x3.

Prize pool

\$ 1 000 000

PHYGITAL SPORT
SPORTS CHALLENGE

EA FIFA + FUTSAL 5x5

NBA2K + BASKETBALL 3x3

EA NHL + HOCKEY 3x3

ASSETTO CORSA + CART RACING

TEKKEN 7 + MMA (4 WEIGHTS)

PHYGITAL HOCKEY FORMAT

DIGITAL



1 match EA NHL 2x2
Threes Eliminator mode
(PS5)



3 periods
3 minutes

30 min
break

• Stage
replacement,
warmup for the
physical stage



PHYSICAL



Hockey



2 Teams
3+1 athletes



2 periods
10 minutes

16 TEAMS OF 4 ATHELETES
substitutes included

Single elimination

Tournament bracket is
formed by draw

WINNER IS DETERMINED BY
NUMBER OF GOALS SCORED
IN BOTH STAGES OF A
PHYGITAL MATCH

In case of a tie shootout series is
conducted within hockey.

Prize pool

\$ 1 000 000

PHYGITAL SPORT
SPORTS CHALLENGE

EA FIFA + FUTSAL 5x5

NBA2K + BASKETBALL 3x3

EA NHL + HOCKEY 3x3

ASSETTO CORSA + CART RACING

TEKKEN 7 + MMA (4 WEIGHTS)

PHYGITAL RACING FORMAT

DIGITAL



3 Laps in Assetto
Corsa (SIM)

Passing of
athletes through
the transit zone
and passing the
relay

PHYSICAL



5 Laps in karting



Final relay-race
karting-simulator-karting-simulator

16 TEAMS 2 RACERS

QUALIFIATION - best lap time
In simulator and on the karting track

WINNER IS DETERMINED BY
CROSSING THE FINISH LINE
IN SIMULATOR.

PRIZE POOL

\$ 1 000 000

PHYGITAL SPORT
SPORTS CHALLENGE

EA FIFA + FUTSAL 5x5

NBA2K + BASKETBALL 3x3

EA NHL + HOCKEY 3x3

ASSETTO CORSA + CART RACING

Mortal Kombat 11 + MMA

PHYGITAL MMA FORMAT

DIGITAL



Mortal Kombat 11



1vs1



BO5 game

PHYSICAL



MMA fight



1vs1



3 rounds
of 3 minutes



16 TEAMS OF 4 FIGHTERS

Single elimination c with unique
weight category for each play off
stage

Tournament bracket
is formed by draw

WINNER IS DETERMINED BY
NUMBER OF POINTS SCORED
IN BOTH STAGES OF
A PHYGITAL MATCH

MK match win - 3 points
MK match draw - 1 point
Technical knockout in MMA - 5 points
Win in MMA - 3 points
Draw in MMA - 1 point

In case of equality of points additional
indicators are considered

Prize pool
\$ 1 000 000

TACTICAL CHALLENGE

5-ON-5

Battle Royale

CS:GO / WARFACE / VALORANT 5-ON-5 FORMAT

DIGITAL



CS:GO / WARFACE
PC



2 teams of 5 players



till 16 wins
≤30 rounds
round time 2 min

PHYSICAL



Lasertag
«bomb plant»



2 teams of 5 players



till 16 wins
≤30 rounds
round time 2 min

Construction of the Physical stage has an integrated design of one of the most popular maps from the Tactical Challenge

16 TEAMS OF 7 ATHLETES

Single elimination

Tournament bracket is
formed by draw

THE WINNER IS DETERMINED BY THE
TOTAL WINS IN THE ROUNDS OF THE
TWO STAGES. IN CASE OF TIED SCORE,
THE WINNER IS AWARDED BY THE
NUMBER OF FRAGS IN TWO STAGES

Prize pool

\$ 2-3 000 000

TACTICAL CHALLENGE

CS:GO

Battle Royale

BATTLE ROYALE PUBG / FORTNITE / FREEFIRE FORMAT

DIGITAL



Battle Royale genre game



16 teams of 4 players



10 rounds
35 minutes

PHYSICAL



Laser tag
«Battle Royale»



16 teams 2 players



4 rounds of
35 minutes



16 TEAMS OF 5 PLAYERS

Team “free-for-all” within one group

Tournament bracket is formed by draw

**THE WINNER IS
DETERMINED BY THE
TOTAL POINTS IN THE
ROUNDS OF THE TWO
STAGES.**

Winner of the match in FREE FIRE 10p
2 place in a match FREE FIRE 6p
3 place in a match FREE FIRE 5p
4 place in a match FREE FIRE 4p
5 place in a match FREE FIRE 3p
6 place in a match FREE FIRE 2p
7 place in a match FREE FIRE 1p
8 place in a match FREE FIRE 1p

Frag in a match FREE FIRE 1p

Winner of the match in laser tag 25p
2 place in a match B laser tag 15p
3 place in a match B laser tag 12p
4 place in a match B laser tag 10p
5 place in a match B laser tag 7p
6 place in a match B laser tag 5p
7 place in a match B laser tag 2p
8 place in a match B laser tag 2p

Frag in a match laser tag 5p

Prize pool
\$1 500 000

BATTLE CHALLENGE FORMAT



ESPORT TOURNAMET

DOTA2
LEAGUE OF LEGENDS
MOBILE LEGENDS: BANG BANG
ARENA OF VALOR

16 team in each discipline

Single elimination
BO3 or BO5 regarding of the stage
of the tournament

Tournament bracket is formed by draw

Winners of each discipline will participate in
BATTLE PHYGITAL SUPER CUP



Prize pool

\$ 8 000 000



**BATTLE
PHYGITAL
SUPER
CUP**

GoF 2024

BATTLE PHYGITAL SUPER CUP:
show-match among disciplines
winners with the MOBA
mechanics usage within fantasy
environment

TE 22-23

Winners of Battle Challenge
disciplines will participate in a
show match in other Phygital
disciplines

SPEEDRUN FORMAT

DIGITAL



3 consoles / 3-5 games



Speedrun



Retro console (NES)

- Chip 'n' Dale
- Battletoads
- Super Mario



Retro PC (PC)

- Ultimate Doom
- Quake
- Half-Life



Modern PC (PC)

- Hollow Knight
- Dishonored
- Dark Souls

16 TEAMS OF 3 PLAYERS

Players compete in a joint start race

Tournament bracket is formed by draw

TOP 4 TEAMS PARTICIPATE IN
SPEEDRUN PHYGITALSUPER CUP
FOR THE ADITIONAL PRIZE POOL

Prize pool

\$500 000

TECHNICAL CHALLENGE

Drone racing

Beat Saber

DRONE RACING FORMAT

DIGITAL



Qualification:
Simulator race
DCL - The Game



100 Laps
[25 Laps per driver]
~45 minutes

PHYSICAL



race on a physical
track



100 Laps
[25 Laps per driver]
~45 minutes



16 TEAMS OF 4 DRIVERS

THE WINNER IS DETERMINED
IN ORDER OF **CROSSING THE
FINISH LINE** IN PHYSICAL
STAGE

Prize pool

\$ 500 000

TECHNICAL CHALLENGE

Drone racing

Beat Saber

BEAT SABER FORMAT



**A DISCIPLINE THAT COMBINES
PHYSICAL AND DIGITAL ACTIVITY AS
A DIRECT IMPLEMENTATION OF THE
PHYGITAL PRINCIPLE**

Best of seven
difficulty «Expert+»



Tracks are uploaded by organizers
Track selection is determined by «track veto»
Track list consists of 30 tracks

16 TEAMS OF 1 PARTICIPANT

Single elimination

**Tournament bracket is
formed by draw**

POINTS ARE COUNTED WITHIN
THE GAME, PARTICIPANT WHO
SCORED **MORE POINTS** WINS THE
ROUND

PRIZE POOL
\$ 500 000



DISCIPLINES FORMATS

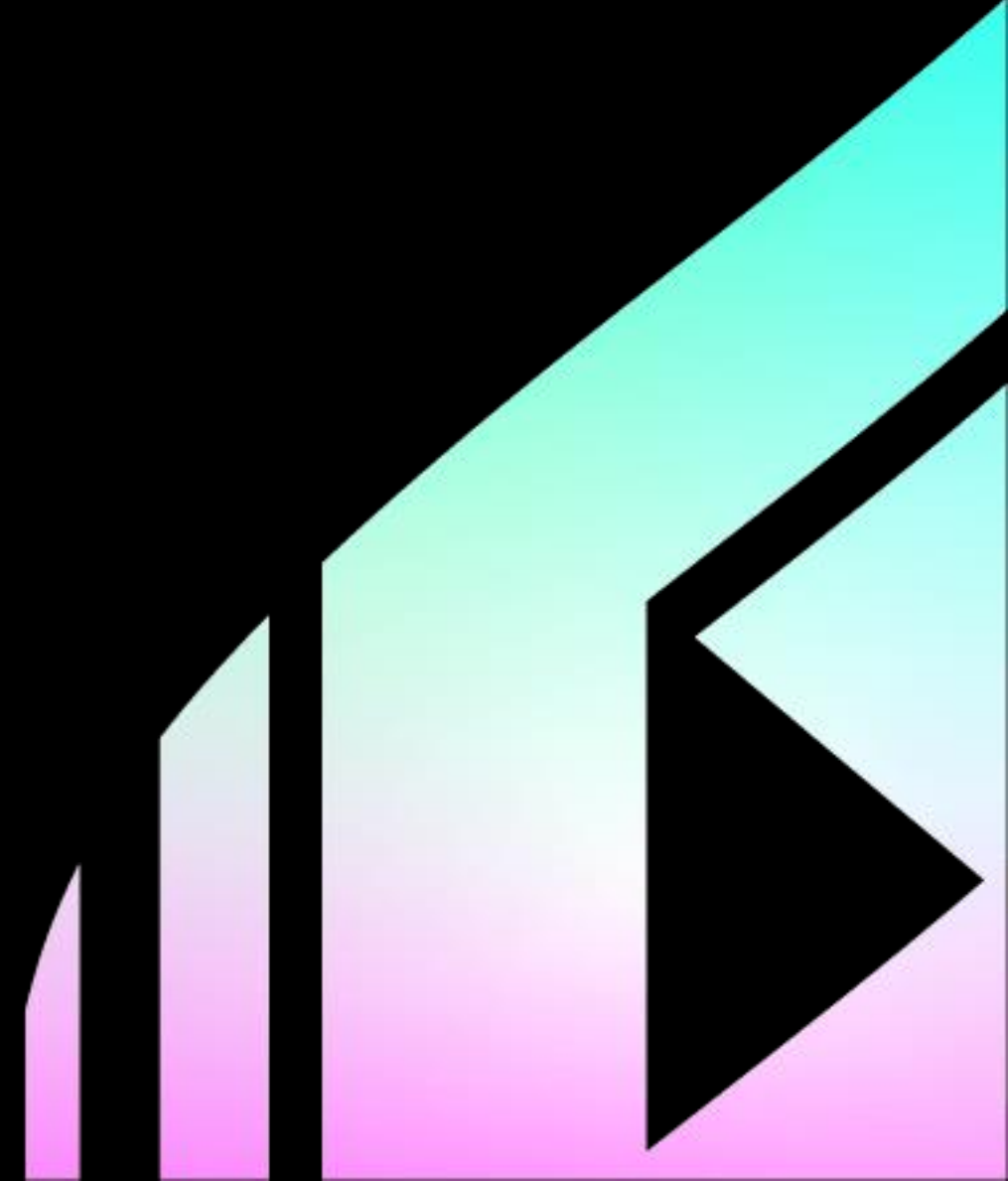
SINGLE ELIMINTAION

Most of the
disciplines

Exceptions

- Joint start - Phygital tactical battle Battle Royale
- Best time: Racing/Drones/SpeedRun

TEAM RECRUITMEN T MECHANIC



Direct invites

GOF promotion-partners player bases

Open applications

Phygital Festivals

Administration resources

**PARTICIPATING TEAMS
POTENTIAL POOL
GoF24**

**PHYGITAL
DISCIPLINES**

/ Football, Basketball,
Hockey /

Quota formation from Test events 22-
23 and festivals

**ESPORT
DISCIPLINES**

Online qualification
results

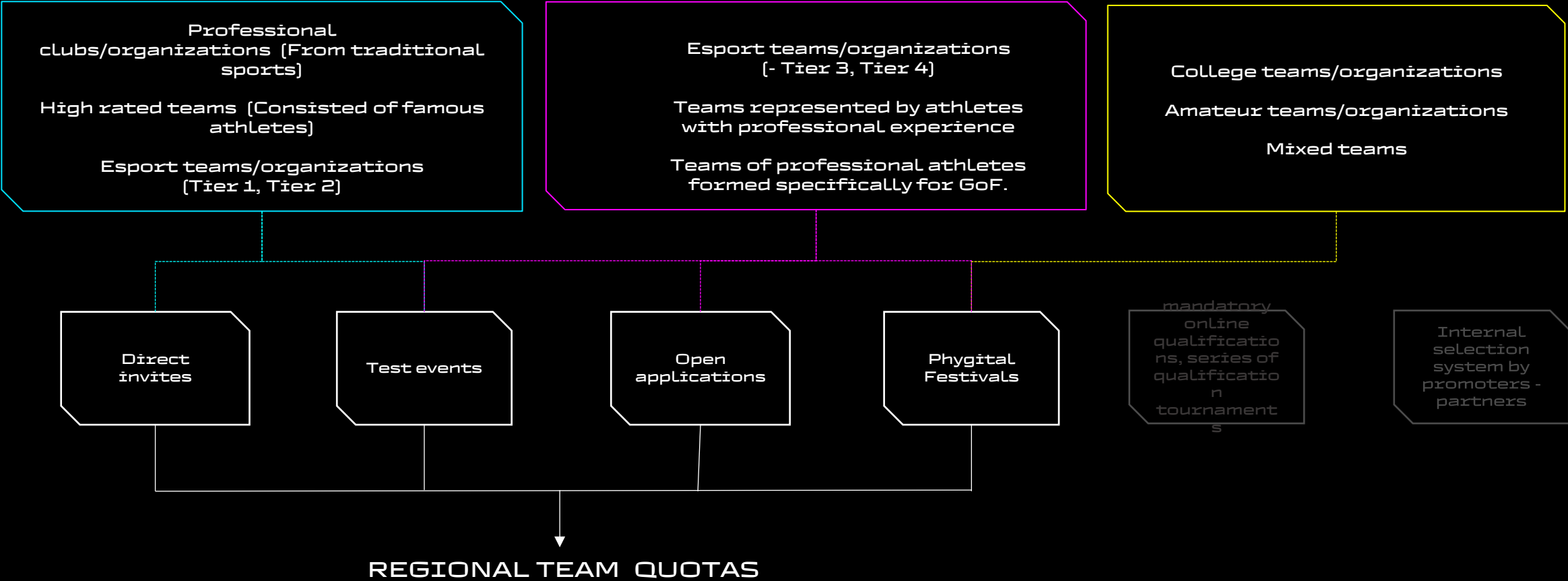
**TECHNICALLY
CHALLENGING
DISCIPLINES**

/ Drones, Racing, MMA /

Internal rating and qualification system
by GOF promotion-partners

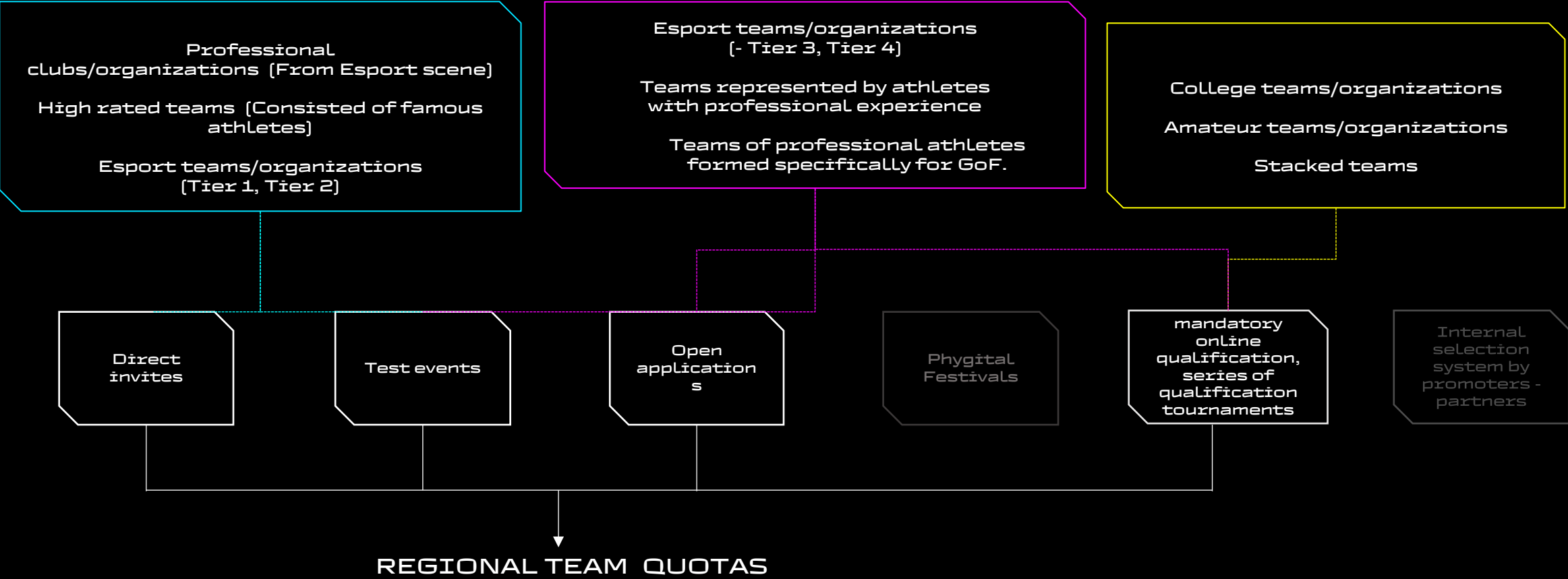
PHYGITAL DISCIPLINES

/ Football, Basketball, Hockey /



1. Russia	3. China	5. Middle East	7. Europe	9. South East Asia	11. North America	13. CIS	15. WILD CARD
2. Russia	4. China	6. Middle East	8. Europe	10. South East Asia	12. South America	14. CIS	16. WILD CARD

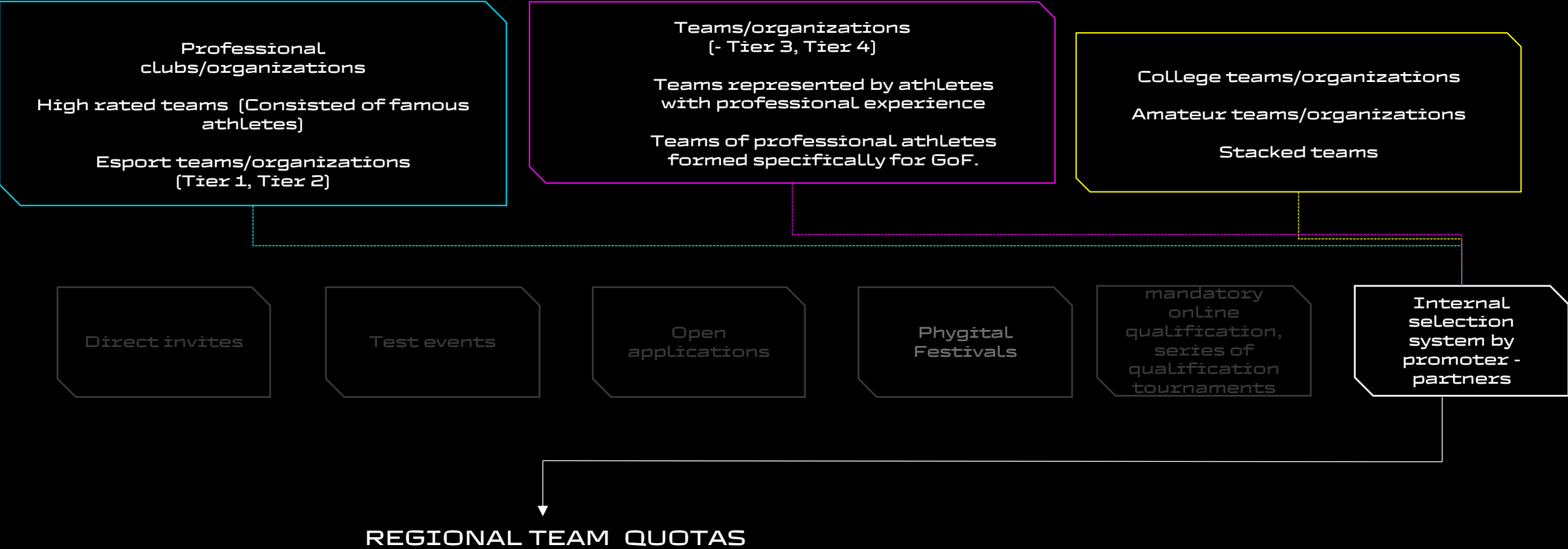
ESPORT DISCIPLINES



1. Russia	3. China	5. Middle East	7. Europe	9. South East Asia	11. North America	13. CIS	15. WILD CARD
2. Russia	4. China	6. Middle East	8. Europe	10. South East Asia	12. South America	14. CIS	16. WILD CARD

TECHNICALLY COMPLEX DISCIPLINES

/ Drones, Racing, MMA /



1. Russia	3. China	5. Middle East	7. Europe	9. South East Asia	11. North America	13. CIS	15. WILD CARD
2. Russia	4. China	6. Middle East	8. Europe	10. South East Asia	12. South America	14. CIS	16. WILD CARD

2 TEAMS

receive a special invitation to the competition, bypassing the standard requirements for participation in Games of Future

WILD CARD

All potential communications for recruitment and selection of teams lead by GoF

CONTACTS

Competition@gamesofuture.com

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Team recruitment
manager

+7 925 806 00-94





GAMES

SPORT CHALLENGE

FIFA
NBA2K
NHL
Assetto Corsa
Mortal Kombat 11
Tekken 7

TACTICAL CHALLENGE

CSGO
VALORANT
PUBG
FREEFIRE
WARFACE
FORTNITE
STANDOFF2

BATTLE CHALLENGE

DOTA2
WAR THUNDER
MOBILE LEGENDS: BANG
BANG
ARENA OF VALOR
LEAGUE OF LEGENDS
LEAGUE OF LEGENDS
WILD DRIFT
CLASH ROYALE

can be replaced/supplemented by
decision of the game organizer



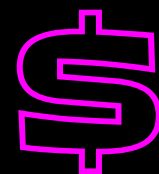
PRIZE POOL

PHYGITAL



1 mil.
1 mil.
1 mil.
1 mil.
1 mil.
3 mil.
2 mil.
1,5 mil.
1,5 mil.

Football
Basketball
Hockey
Racing
MMA
Tactical battle 5*5 CSGO
Tactical battle 5*5 Valorant
Tactical battle royale PUBG
Tactical battle royale FORTNITE



3 mil.
3 mil.
1,5 mil.
1,5 mil.
0,5 mil.
0,5 mil.
0,5 mil.

DOTA2
League of Legends
MLBB
Arena of Valor
SpeedRun
Drones
Beat saber

+ \$1 mil.
Battle Phygital Cup

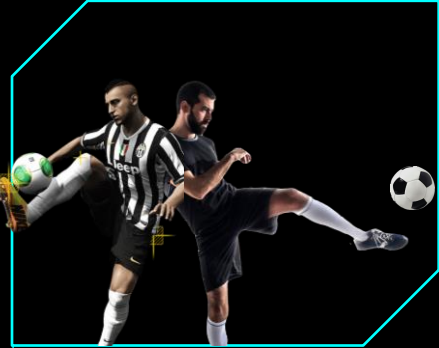
+ \$0,5 mil. SpeedRun Phygital Cup

Total
\$ 25 Mil.



RELEVANT PROGRAM FOR TEST EVENTS 2022

PHYGITAL SPORT full integration



SPORTS CHALLENGE PHYGITAL

1. EA FIFA + FUTSAL 5x5
2. EA NHL + HOCKEY 3x3
3. NBA2K + BASKETBALL 3x3
4. ASSETTO CORSA + CART RACING
5. MK11 + MMA [4 WEIGHTS]



TACTICAL CHALLENGE PHYGITAL

6. CS:GO + LASERTAG
7. WARFACE + LASERTAG
8. M FREE FIRE + LASERTAG
9. M PUBG MOBILE + LASERTAG

All matches of laser tag take place on stages that are identical to their digital counterparts. Matches are held in the format of full integration and winner decided by the sum of points of both parts.



BATTLE CHALLENGE DIGITAL

10. DOTA 2
11. WAR THUNDER
12. M MOBILE LEGENDS: BB
13. M ARENA OF VALOR

BATTLE PHYGITAL SUPER CUP

Winners of Battle Challenge disciplines will participate in a show match in other Phygital disciplines decided by organizers

ESPORT



14 SPEEDRUN CHALLENGE DIGITAL

RETRO CONSOLE
RETRO PC
MODERN PC

SPEEDRUN PHYGITAL SUPER CUP

JUSTDANCE competition is the physical counterpart

TECH SPORT



TECHNICALLY ASSISTED CHALLENGE

15. BEAT SABER VR
16. DRONE RACING

CYBATHLON
AUTO MODEL RACING
ROBOT FIGHT
HYDROFLIGHT
FLYBOARD (JETPACK)
OWN PRODUCT
OTHER

demo



ESTIMATED PROGRAM GOF 24

PHYGITAL SPORT

full integration



SPORTS CHALLENGE

PHYGITAL

1. EA FIFA + FUTSAL 5x5
2. EA NHL + HOCKEY 3x3
3. NBA2K + BASKETBALL 3x3
4. ASSETTO CORSA + CART RACING
5. MK11 + MMA (4 WEIGHTS)



TACTICAL CHALLENGE

PHYGITAL

6. CS:GO + Lasertag
7. VALORANT + Lasertag
8. FORTNITE + Lasertag
9. M PUBG MOBILE + Lasertag

All matches of laser tag take place on stages that are identical to their digital counterparts. Matches are held in the format of full integration and winner decided by the sum of points of both parts.



BATTLE CHALLENGE

DIGITAL

10. DOTA 2
11. LEAGUE OF LEGENDS
12. M MOBILE LEGENDS: BB
13. M ARENA OF VALOR

BATTLE PHYGITAL SUPER CUP

Show match among the winners of the challenge with MOBA mechanics in Fantasy style

ESPORT



14 SPEEDRUN CHALLENGE

DIGITAL

RETRO CONSOLE
RETRO PC
MODERN PC

SPEEDRUN PHYGITAL SUPER CUP

Show match with spectacular sport elements, reflecting game spirits from different eras

TECH SPORT



TECHNICALLY ASSISTED CHALLENGE

15. BEAT SABER VR
16. DRONE RACING

CYBATHLON
AUTO MODEL RACING
ROBOT FIGHT
HYDROFLIGHT
FLYBOARD (JETPACK)
OWN PRODUCT
OTHER

demo